

RUSH OUT!

GOODIES




FAMILIARS

Both the sorcerer and the heroes now have creatures to help them in their adventures. Each of these “familiars” works the same way.

1 SETUP

Each hero takes a Knapsack tile matching the color of the hero's dice. The sorcerer takes the Coffer tile.



Each player places a Familiar token, matching the color of their dice, Inactive side up  on the space provided for them (the sorcerer places two tokens here).



2 ACTIVATING YOUR FAMILIAR

- ☑ To activate your familiar, you must fill its Knapsack/Coffer tile with two Star dice.
- ☑ Once you have filled its tile, flip the Familiar token to its Active side.
- ☑ Once your Familiar token is Active side up, you can use it at any time; so you can wait to use it.
- ☑ You can only complete your Knapsack/Coffer tile if the Familiar token is on it.
- ☑ Each time the sorcerer completes his Coffer tile, he activates a familiar. Both familiars can be active simultaneously and be used at the same time.

NOTE

All Knapsack/Coffer tiles are subject to the same rules as the cards and tiles of the base game:

- ☑ You can retrieve a die before you have completed the tile. If you do, the Familiar token remains Inactive side up, and reroll the die.
- ☑ For heroes, the placed die can belong to any player.

3 USING YOUR FAMILIAR

While your familiar is active, you can place it as if it were one of your dice: Assign it to a Die space on a card or tile of your choice, respecting the rules for placing your dice (one player's dice can be in only a single location).

A familiar can stand in for any die face, **EXCEPT** for a Star face!

After a familiar has been placed, when it is retrieved (whatever the reason), it returns to its Knapsack/Coffer, **Inactive side up**. Thereafter, you can activate it again with two Star dice.

NOTE

- ☑ A familiar is subject to the same rules as dice: You cannot move it from one card to another. After it has been placed, when it is retrieved (whatever the reason), it returns to its Knapsack/Coffer, Inactive side up.
- ☑ A familiar counts as a color on the card/tile.
Remember: No more than two different colors can be on a same card/tile!

SIT
DOWN!